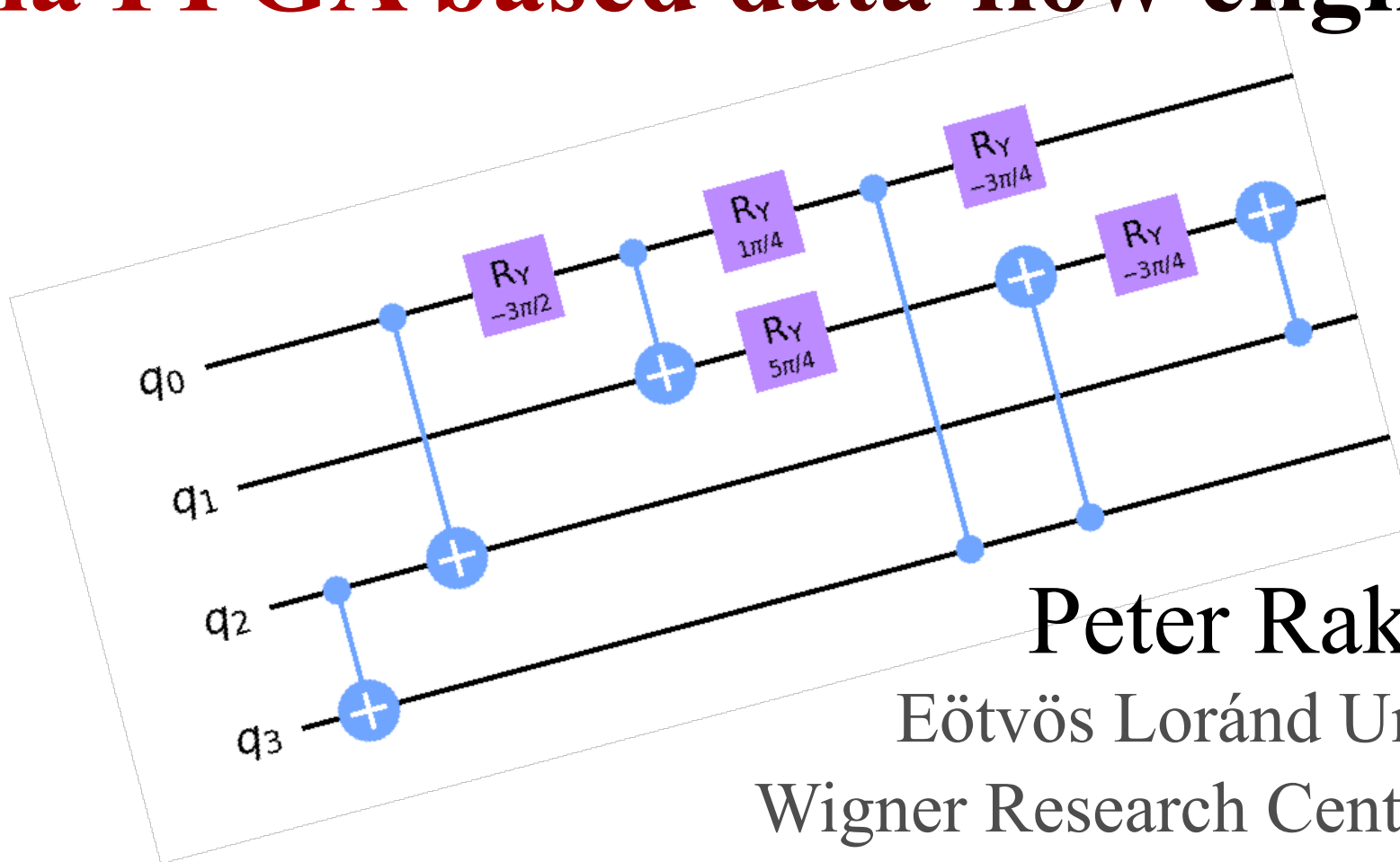


Simulation of quantum computers via FPGA based data-flow engines



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Laboratory of Quantum Computer Simulators



Zoltán Zimborás

- many-body physics
- quantum computing
- quantum information



Peter Rakyta

- condensed matters
- parallel, hardware oriented programming



Gregory Morse

- software engineer
- machine learning
- parallel, hardware oriented programming



Tamás Kozsik

- functional programming
- programming languages



Zoltán Kolarovszki

- software engineering
- optical quantum computing
- Python programming



Gábor Vattay

- Complex Systems
- Quantum chaos



Ágoston Kaposi

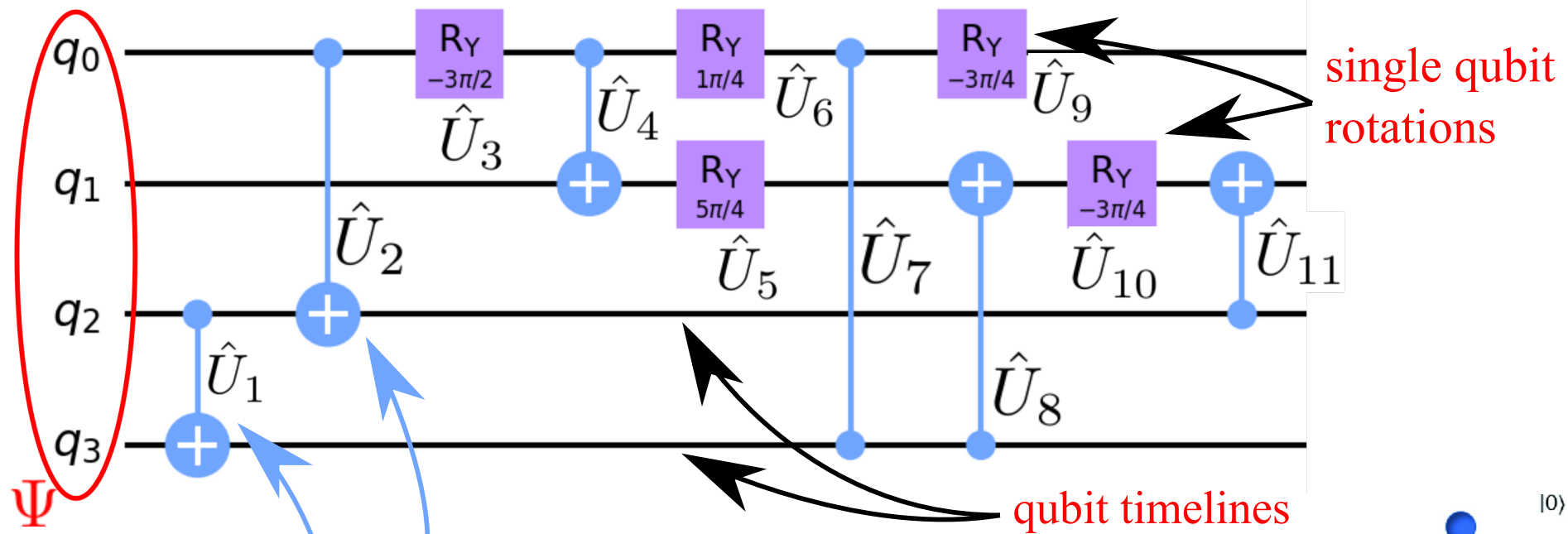
- algebraic and differential topology
- mathematical network modelling
- C++, python programming

Quantum gate decomposition

quantum program (unitary): $UU^\dagger = \mathbf{1}$

preserves the norm of the state: $\langle U\Psi | U\Psi \rangle = \langle \Psi | U^\dagger U | \Psi \rangle = \langle \Psi | \Psi \rangle$

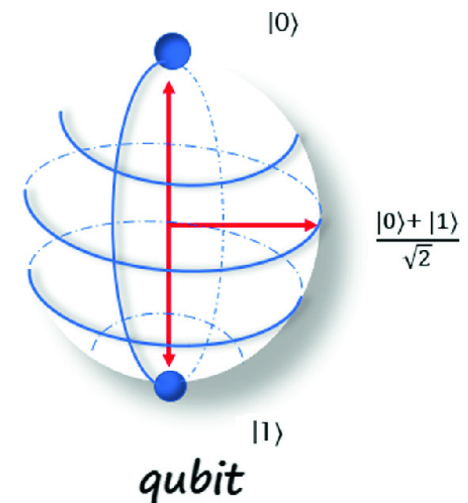
$$\hat{U} = \hat{U}_{11} \cdot \hat{U}_{10} \cdot \hat{U}_9 \cdot \hat{U}_8 \cdot \hat{U}_7 \cdot \hat{U}_6 \cdot \hat{U}_5 \cdot \hat{U}_4 \cdot \hat{U}_3 \cdot \hat{U}_2 \cdot \hat{U}_1$$



0

1

bit



How to find an optimal gate decomposition?

- fewest gate count?
- smallest depth?

Available gate decomposition utilities:

- Quantum Fast Approximate Synthesis Tool (QFAST)
- QSearch + LEAP

(Lawrence Berkeley National Laboratory)



- UniversalQCompiler (incorporated into QISKIT)

(ETH Zürich, University of York, TUM)



T|ket>: A Retargetable Compiler for NISQ Devices

(Cambridge Quantum Computing Ltd., University of Strathclyde)

How close is an approximation to the exact one?

exact evolution: U

$$|\psi(U)\rangle := U|\psi\rangle$$

approximate evolution: V

$$|\psi(V)\rangle := V|\psi\rangle$$

The fidelity of the approximation:

$$\overline{F}(U, V) := \int_{\psi} |\langle \psi(V) | \psi(U) \rangle|^2 d\psi$$

average taken over the Haar distribution

The cost function of the optimization:

Hilbert-Schmidt test:

$$C_{HST}(U, V) = 1 - \frac{1}{d^2} |\text{Tr}(V^\dagger U)|^2$$

$$\overline{F}(U, V) = 1 - \frac{d}{d+1} C_{HST}(U, V)$$

size of the matrices

for exact decomposition:

$$C_{HST}(U, V) = 0 \quad \overline{F}(U, V) = 1$$

How close is an approximation to the exact one?

Frobenius-norm based fidelity

$$\|A\|_F = \left(\sum_{i=1}^m \sum_{j=1}^n |a_{ij}|^2 \right)^{\frac{1}{2}}$$

The cost function of the optimization:

$$f(U, V) = \frac{1}{2} \|V - U\|_F^2 = d - \operatorname{Re} [\operatorname{Tr}(U^\dagger V)]$$

The Fidelity:

$$\overline{F}_F(U, V) = 1 - \frac{d}{d+1} + \frac{1}{d(d+1)} (d - f(U, V))^2$$

$$\overline{F}_F(U, V) \leq \overline{F}(U, V)$$

"Best Approximate Quantum Compiling Problems"

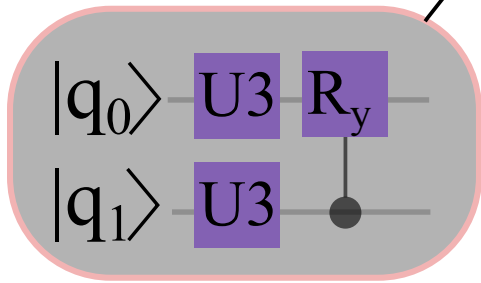
Liam Madden (University of Colorado),

Andrea Simonetto (IBM Research Ireland)

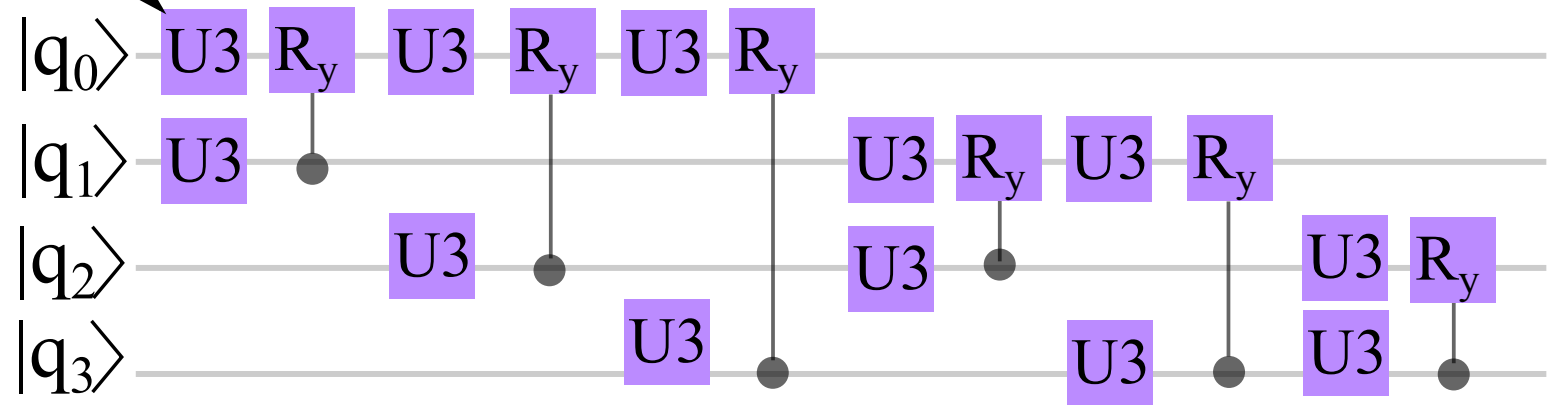
arXiv:2106.05649

Adaptive quantum gate decomposition (SQUANDER)

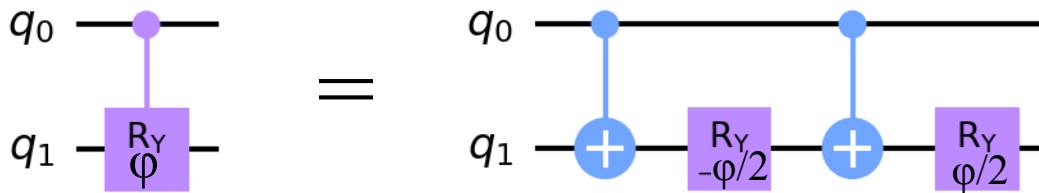
Bulding block



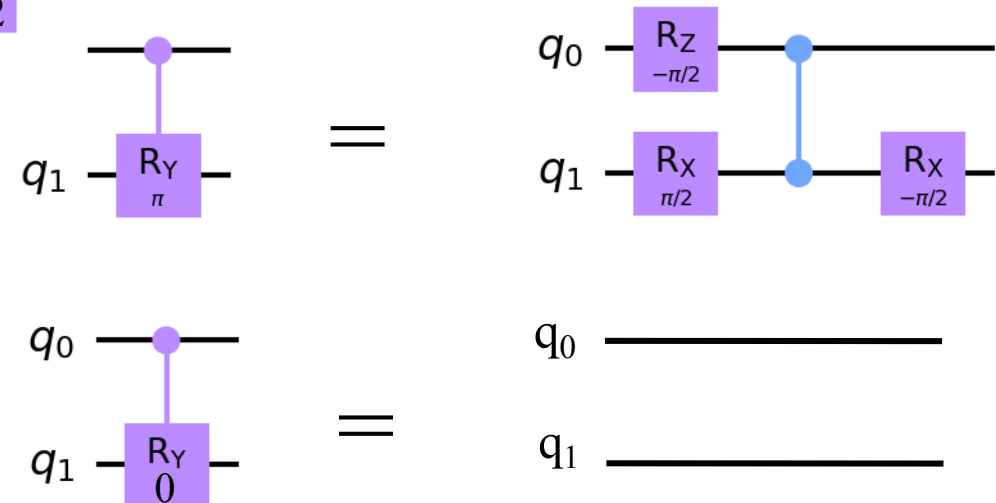
Decomposing gate structure



Expansion of controlled R_y rotations



Special case



Journals & Magazines > IEEE Transactions on Computer... > Volume: 38 Issue: 7 ⓘ

An Efficient Methodology for Mapping Quantum Circuits to the IBM QX Architectures

Publisher: IEEE

[Cite This](#)

 PDF

Alwin Zulehner  ; Alexandru Paler ; Robert Wille  [All Authors](#)

- In the benchmark we tested the decomposition of 3, 4 and 5-qubit unitaries from online database containing series of circuits published as part of the Qiskit Developer Challenge, a public competition to design a better routing algorithm.
- quantum circuits of well known algorithms:
 - Grover search,
 - Quantum Fourier Transformation (QFT)
 - Quantum Approximate Optimization Algorithm (QAOA),
 - Quantum variational eigensolver (VQE)



https://github.com/iic-jku/ibm_qx_mapping

Gate synthesis benchmark

File name	Initial	QISKIT	SQUANDER		QFAST		QSEARCH	
	<i>CNOT</i>		<i>CNOT</i>	\bar{T} [s]	<i>CNOT</i>	\bar{T} [s]	<i>CNOT</i>	\bar{T} [s]
4gt5_77	58	338	23	1293	26	332	-	-
4gt13_91	49	187	23	1296	25	732	48	2324
ham3_102	11	15	6	4.9	7	3.2	8	2.6
4gt5_76	46	529	24	1711	29	476	-	-
alu-v0_26	38	204	23	7900	42	912	29	9284
millier_11	23	18	8	7	9	5.4	10	4.5
rd32_v1_68	16	66	9	23.9	13	21.6	13	615
4mod5-v0_20	10	526	9	3650	17	166	16	14508
alu-v0_27	17	212	17	3452	30	674	34	3801
mod5mils_65	16	73	12	11162	20	405	-	-
ex-1_166	9	20	9	4.4	8	4.7	8	5.9
decod24-v1_41	38	130	20	2414	36	413	24	349
alu-v3_34	24	237	25	6090	37	1814	27	7834
3_17_13	17	23	7	6.5	9	4.2	9	4.3
4gt11_84	9	163	9	642	20	318	-	-
decod24-v0_38	23	48	14	62	23	58	15	285
4mod5-v0_19	16	75	13	701	21	375	-	-
4mod5-v1_22	11	168	9	962	13	52	17	82

gate fidelity: $\bar{F}_F = 1 - \varepsilon \quad \varepsilon \approx 10^{-9}$

Gate synthesis benchmark

File name	Initial <i>CNOT</i>	QISKIT <i>CNOT</i>	SQUANDER <i>CNOT</i>	\bar{T} [s]	QFAST <i>CNOT</i>	\bar{T} [s]	QSEARCH <i>CNOT</i>	\bar{T} [s]
alu-v1_29	17	240	19	3820	33	801	-	-
alu-v1_28	18	331	19	2488	36	607	-	-
4mod5-v1_23	32	74	13	946	40	702	-	-
4mod5-v0_18	31	671	15	1134	31	266	-	-
rd32_270	36	522	14	893	27	627	-	-
rd32-v0_66	16	66	10	29	16	25	13	443
alu-v3_35	18	249	20	3655	31	1050	-	-
4gt13-v1_93	30	218	23	2408	38	466	33	21315
4mod5-v1_24	16	241	14	5081	33	210	52	3968
mod5d1_63	13	76	13	867	29	304	-	-
alu-v4_36	51	193	40	11090	49	2343	-	-
4gt11_82	18	419	15	883	22	698	19	1003
4gt5_75	38	259	25	7002	37	429	49	33246
alu-v2_33	17	358	17	2339	31	665	23	6520
4gt11_83	14	151	13	1994	15	98	19	1107
decod24-v2_43	22	46	9	93	19	44	17	1390
4gt13_92	30	161	24	1767	46	1830	-	-
alu-v4_37	18	276	18	3509	37	837	32	2142
mod5d2_64	25	129	14	846	26	104	16	256

gate fidelity: $\bar{F}_F = 1 - \varepsilon$ $\varepsilon \approx 10^{-9}$

The cost function of the optimization:

$$f(U, V) = \frac{1}{2} \|V - U\|_F^2 = d - \text{Re} [\text{Tr}(VU^\dagger)]$$

Number of gates

Number of qubits

The computational cost to evaluate

VU^\dagger is $M \times 4^n$

trial circuit to
synthesize U

input quantum
program $2^n \times 2^n$

Gradient components also need to be calculated



FPGA implementation of a quantum computer simulator

computational concurrency
(on-chip multipliers used for multiplications)

number of supported qubits
(converted into on-chip memory usage)

reasonable trade-off

computational accuracy
(fixed point number representation, bitwidth)

- support for **arbitrary quantum circuit** composed of **single qubit rotations** and **conditional two-qubit gates**
- don't recompile the FPGA implementation when the gate structure is changed
- High level development framework of


Technologies
Maximum Performance Computing

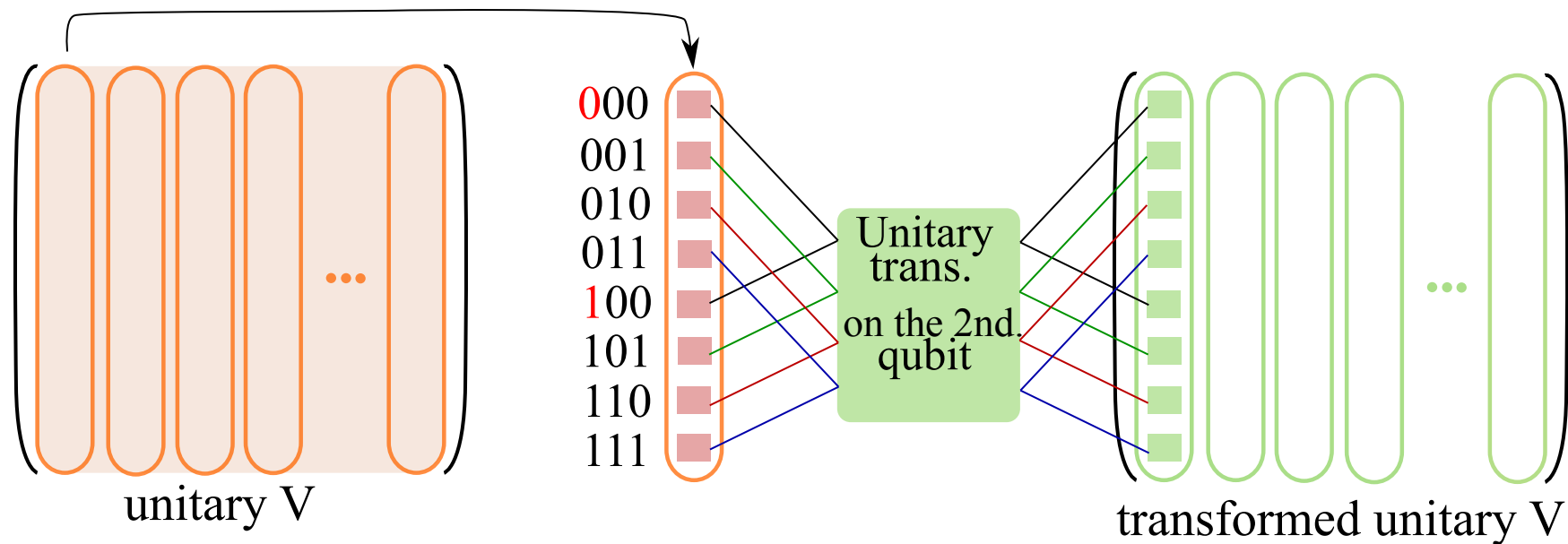
Data-flow implementation of a quantum computer simulator

Organize data into streams
flowing through the chip

Computations: operations
on the elements of a data
stream

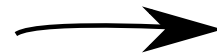


FPGA hardware + data-flow programming model =
Data-flow engine (DFE)



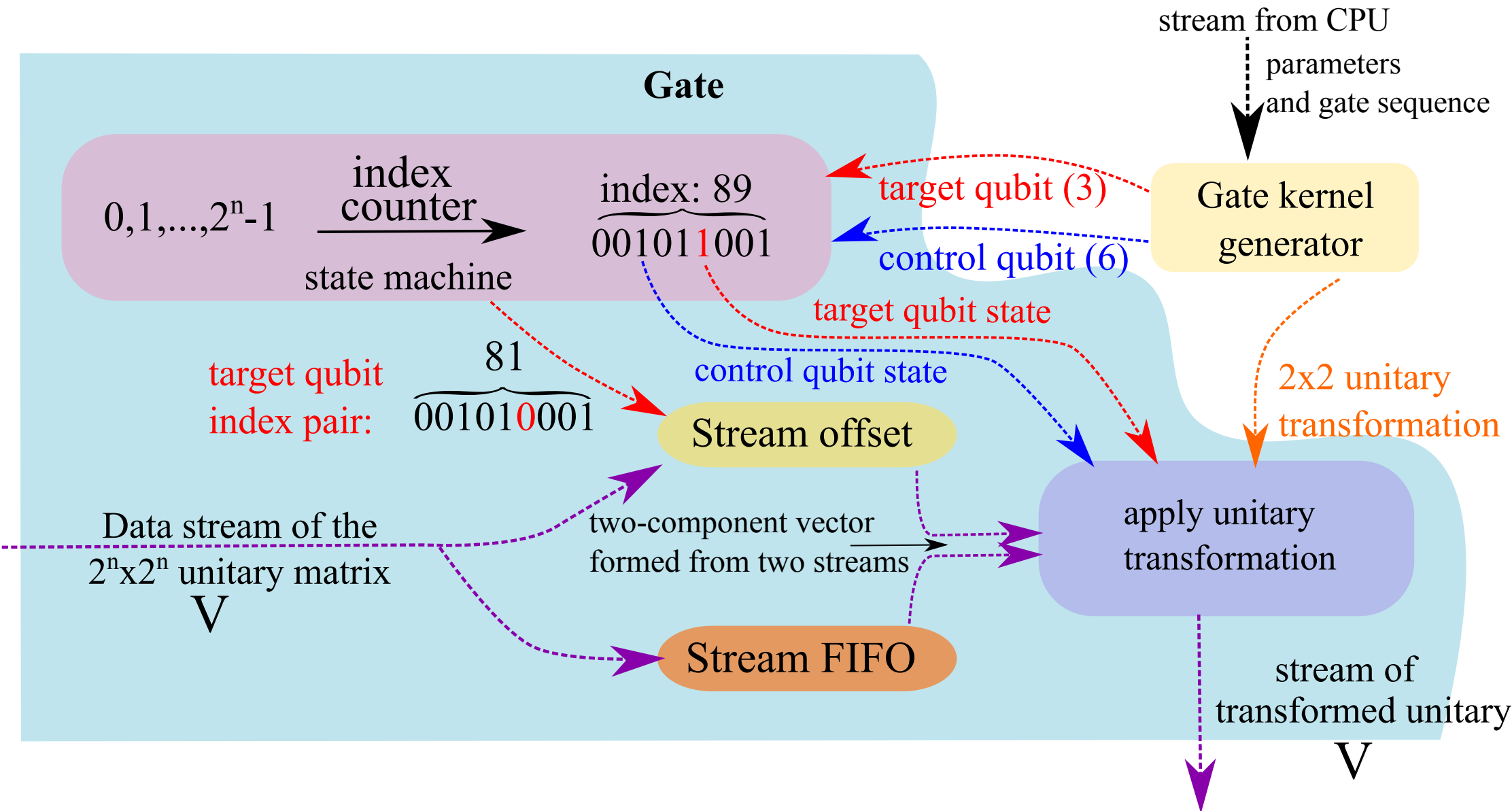
The elementary gate operations can be represented by **sparse unitaries**, mixing **element pairs** in the columns of V

Organizing the columns of V
into a stream of data



DFE model of
gate operations

DFE implementation of quantum gate operations



Complexity of a gate operation

Amplitude transformation

$$C_{\alpha} = U_{\alpha,0}C_0 + U_{\alpha,1}C_1$$

2 complex multiplication and 1 complex addition

digital signal processing (DSP) units for multiplications have input ports:

18 bit x 27 bit \longrightarrow 32bit multiplications needs to be tiled

Karatsuba multiplication of 32-bit integers (W=16 bits)

$$A \times B = (a_1 2^W + a_0) (b_1 2^W + b_0) = \overset{16 \times 16}{a_1 b_1 2^{2W}} + \underbrace{(a_1 b_0 + a_0 b_1)}_{\substack{(a_0 + a_1)(b_0 + b_1) - a_0 b_0 - a_1 b_1 \\ 17 \times 17}} 2^W + \overset{16 \times 16}{a_0 b_0}$$

3 multiplications instead of 4
and 5 additions

Use Karatsuba strategy for complex multiplications as well

In total: 2 x 3 x 3 = 18 multiplications \longrightarrow 18 DSP units are needed

+ look-up-tables (LUTs)

Complexity of a gate operation

Amplitude transformation

$$C_{\alpha} = U_{\alpha,0}C_0 + U_{\alpha,1}C_1$$

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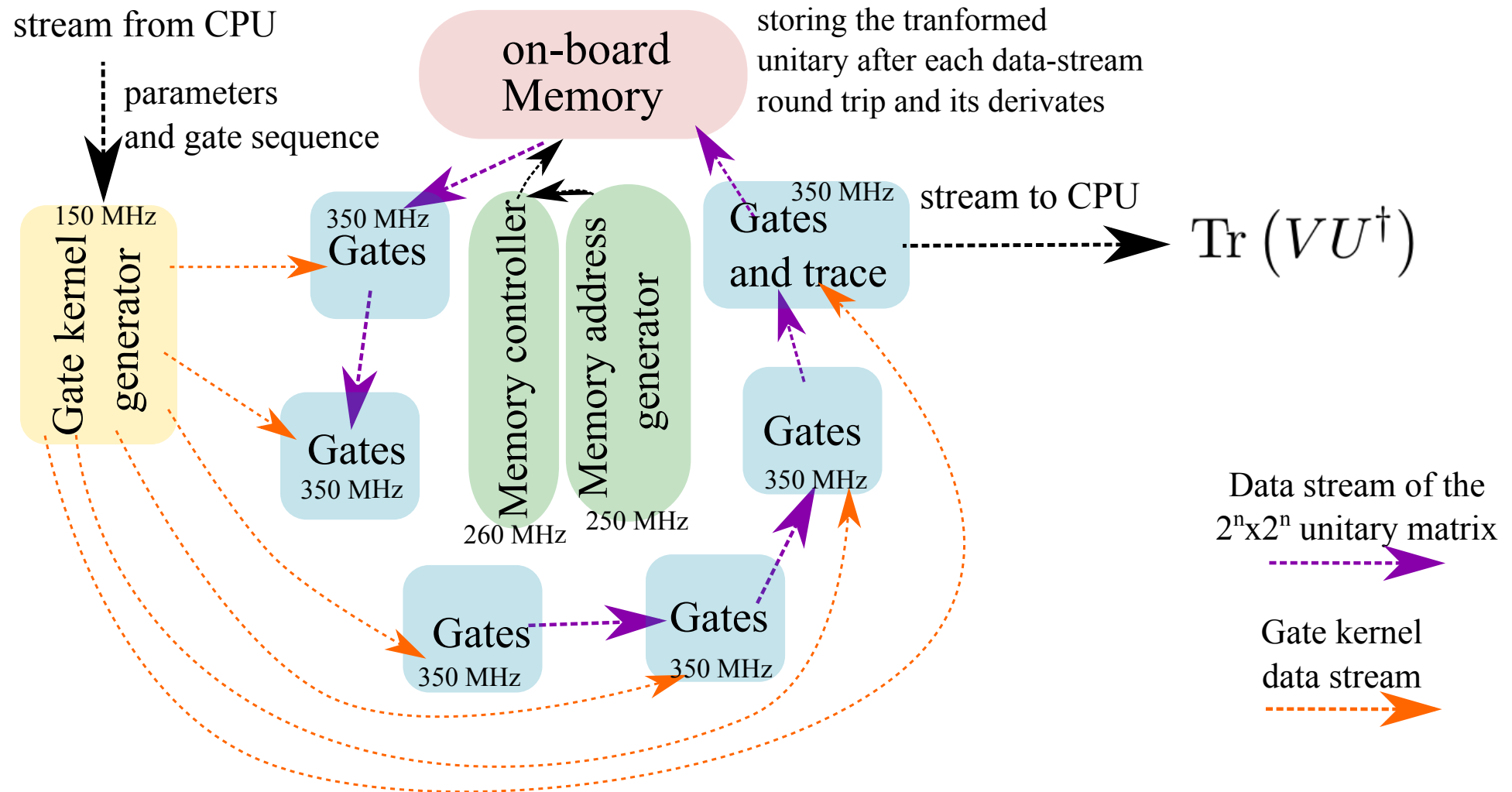
$$A \times B = (a_1 2^W + a_0) (b_1 2^W + b_0) = \overset{16 \times 16}{a_1 b_1 2^{2W}} + \underbrace{(a_1 b_0 + a_0 b_1)}_{\substack{(a_0 + a_1)(b_0 + b_1) - a_0 b_0 - a_1 b_1 \\ 17 \times 17}} 2^W + \overset{16 \times 16}{a_0 b_0}$$

3 multiplications instead of 4
and 5 additions

Use Karatsuba strategy for complex multiplications as well

In total: 2 x 3 x 3 = 18 multiplications \longrightarrow 18 DSP units are needed

+ look-up-tables (LUTs)



- Chain up successive gate operations to increase computational concurrency
- Buffer the transformed unitary into the on-board memory (64 GB)

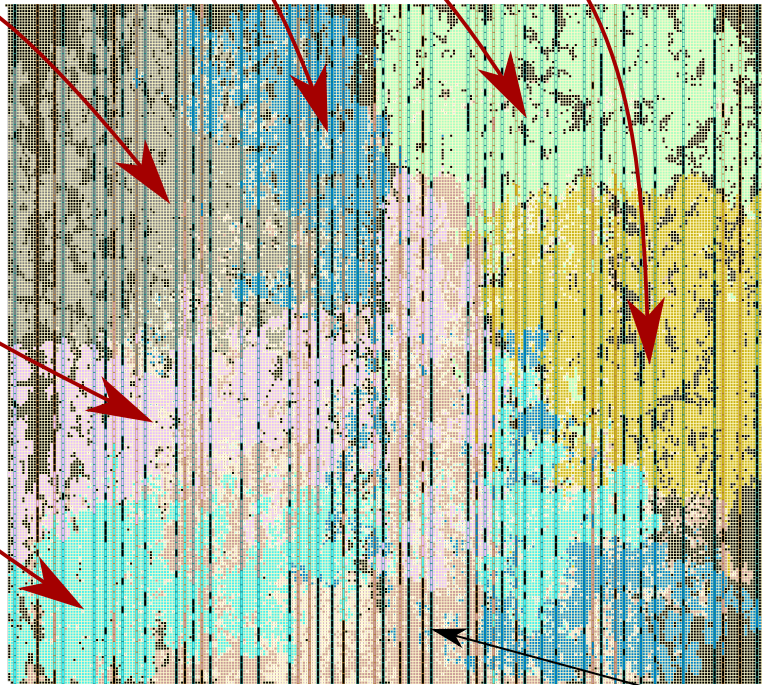
6 x 18 = 108 gates on each Super Logic Region (SLR)

6 asynchronously operating gate blocks

Each block contains 18 synchronously
operating gate operations

Xilinx Alveo U250 FPGA chips
contain 4 SLRs

In total 432 parallel gate operations
on a single FPGA chip



SLR

Memory controller

DFE QC simulator performance

cost function

$$f = 2^n - \text{Re} [\text{Tr}(VU^\dagger)]$$

and

gradients

$$\frac{\partial f}{\partial x_i} = \text{Re} \left[\text{Tr} \left(\frac{\partial V}{\partial x_i} U^\dagger \right) \right]$$

can be evaluated with DFE
number of free parameters

$$T_{\text{DFE}} = 4^n \frac{N_p + 1}{4 \cdot f_{\text{DFE}}} \cdot \text{ceil} \left(\frac{N_G}{N_{G, \text{chain}}} \right) + t_0$$

gate count

initialization
overhead
~ms

frequency of gates (350MHz)

gates in the chain

arithmetic operations per second: $18 \cdot 4 \cdot N_{G, \text{chain}} \cdot f_{\text{DFE}}$
(excluding all integer logic from the count)

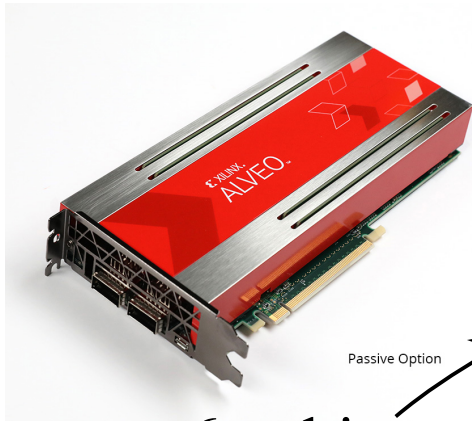
equivalent to 2.72 TOPS

DFE vs CPU performance

DFE

vs

32-Core AMD EPYC 7542 Processor
(64 threads)



6 qubits

(6-13)x speedup with DFE

9 qubits



Scaling up calculations:

- split gradients over FPGAs
- 3 FPGAs per CPU server
- MPI between CPU servers

up to 78x speedup

CPU server 1



CPU server 2



(25-35) kB/s

Gate synthesis benchmark

Circuit name	n	IBM QX (39)		QISKIT (40)		SQUANDER (41)			comp. rate
		CX	D	CX	D	CX	D	f	
4gt12-v0_87	6	112	131	625	1146	47	73	0.0028	93.6%
4gt12-v0_88	6	86	108	853	1647	44	71	0.0072	95.7%
4mod5-bdd_287	7	31	41	1037	1825	26	41	0.012	97.8%
alu-bdd_288	7	38	48	224	408	30	35	0.0038	91.4%
C17_204	7	205	253	2992	5915	104	133	0.0042	97.8%
ex2_227	7	275	355	2852	5554	133	161	0.0128	97.1%
majority_239	7	267	344	4024	7950	143	175	0.0127	97.8%
rd53_131	7	200	261	6538	12320	93	119	0.0129	99.0%
rd53_135	8	134	159	26126	50436	120	147	0.0195	99.7%
rd53_138	8	60	56	18567	35172	87	117	0.061	99.7%
cm82a_208	8	283	337	11246	22284	86	67	0.0129	99.7%
con1_216	9	415	508	55822	109798	205	229	0.118	99.8%

$$\overline{F}_F = 1 - \varepsilon \quad \varepsilon \approx 10^{-4}$$

We have designed a DFE based QC simulator to speed up the gate synthesis process up to 9 qubit circuits.



Aiming to reduce the execution time by:

- Predict initial parameter set with machine learning
(achieve competitive execution time with deterministic tools)
- Scale up the decomposition for circuits with more qubits
(transform the circuit with gate identities, optimize 6-9 qubit blocks)



Acknowledgement



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